

Benefits Schedule:

BENEFIT TYPE	BENEFIT AMOUNT
Death	GBP 20,000
Permanent Total Disablement Any Occupation	GBP 30,000 for Quadriplegia GBP 25,000 for Paraplegia GBP 20,000 for all other Disablement
Permanent Partial Disablement Standard Scale	Capital Sum: GBP 20,000 Please check the scale below to see what percentage of the Capital Sum is payable.
Temporary Total Disablement	GBP 100 per week Maximum Period: 26 weeks Waiting Period: 28 days
Medical Expenses	Physiotherapy: GBP 250 Maximum Benefit any one period of insurance: GBP 250 Excess: GBP 50 Dental Treatment: GBP 750 Excess: GBP Nil Broken Bones: GBP 250 Maximum Benefit any one period of insurance: GBP 500 Excess: GBP Nil Hospitalisation: GBP 30 per day Maximum Duration: 14 days Deferment Period: 1 day

Permanent Partial Disablement – Standard Scale

CONDITION	PERCENTAGE OF CAPITAL SUM PAYABLE
Loss of Limb (one limb):	100%
Loss of Limb (two or more):	100%
Loss of Sight (one eye):	50%
Loss of Sight (both eyes):	100%
Loss of Limb & Loss of Sight:	100%
Loss of Hearing (one ear):	25%
Loss of Hearing (both ears):	100%
Loss of Speech:	100%

Important Notes

The Insurer shall not pay more than the Capital Sum stated in the Benefit Schedule for **Permanent Partial Disablement** arising out of any one **Accident** regardless of the number of conditions diagnosed in the **Insured Person**.

Premium	GBP 8,400.00
Insurance Premium Tax at 12.00%	GBP 1,008.00
Total Premium	GBP 9,408.00

Notification of Claims and Circumstances to:

Claims Department
 Catlin Insurance Company (UK) Ltd.
 20 Gracechurch Street
 London
 EC3V 0BG

E-mail: James.Good@xlcatlin.com
 Jonathan.Kelly@xlcatlin.com

Signed by:



Paul Jardine
 Director
 Catlin Insurance Company (UK) Ltd.

Initial: PT

Date: 21st June 2018

Schedule

Endorsements

01 Broken Bones

The Broken Bones benefit will only be payable in respect of fractures to arms and legs only which require hospital attention.

02 Injury Occurrence

This insurance does not cover any injury where it is not possible to determine how the injury occurred, e.g. torn ligaments, strains and sprains as the player may have contributed to the injury by not warming up properly or playing whilst they had a pre-existing injury.